# SEEE1022 INTRODUCTION TO SCIENTIFIC PROGRAMMING 

## CH3 <br> Operation

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## (0)UTM OBJECTIVES

1. To know the three types of operation (statement, function, command).
2. To know the three types of statement (assignment, repetition, decision).
3. To understand the operation of arithmetic expression on both matrix and array operators.
4. To understand the operation of Boolean expression on both relational and logical operators.

## OPERATION

## STATEMENT

## FUNCTION

1. ASSIGNMENT


## 2. REPETITION

Execute statements specified number of times using BOOLEAN OPERATOR or EQUAL OPERATOR


## 3. DECISION


Arithmetic
Boolean


## COMMAND

Function that mostly used to change the

| Execute statements if <br> condition is TRUE using | if <br> if-else <br> BOOLEAN OPERATOR |
| :---: | :--- |
| if-elseif |  |
| Switch-case |  |

## (8) UTM

## ARITHMETIC OPERATION

## (0)UTM ARITHMETIC OPERATIONS

## INTRODUCTION

- MATLAB has two different types of arithmetic operations: array operations and matrix operations.


## Matrix Operations

- Follow the rules of linear algebra.


## Array Operations

- Execute element by element operations and support multidimensional arrays.
- The period character (.) distinguishes the array operations from the matrix operations.
- However, since the matrix and array operations are the same for addition and subtraction, the character pairs .+ and .- are unnecessary.


## (0)UTM ARITHMETIC OPERATOR <br> OPERATOR TYPES

Matrix Operator


## (6) UTM

## MATRIX OPERATOR

## (©)UTM MATRIX OPERATOR : ADDITION

## EXAMPLE 1

```
>> a = [llll}112\mp@code{3
a =
    1 2 
>> b = a + 5
b =
    6 7 8
```

- Addition with scalar is performed on all elements of the array.


## EXAMPLE 2

```
>> a = [1 2;3 4];
>> b = [4 5;6 7];
>> c = a + b
c =
    5 7
    9 11
```

- Two matrices are added according to the corresponding elements of the two matrices.
- Both matrices must have the same size.


## (ㅇ)UTM MATRIX OPERATOR: ADDITION

## EXAMPLE 3

```
>> a = [llll}112\mp@code{3
a =
    1 2 3
>> b = a + a'
Error using +
Matrix dimensions must agree.
```

- Addition between array needs both arrays to be compatible in size. In this example, $a$ is of size $1 \times 3$ and $a^{\prime}$ is of size $3 \times 1$ are not compatible.
* Please check MATLAB documentation for the full list of Compatible Array Sizes for Basic Operations.


## (3)UTM MATRIX OPERATOR : MULTIPLICATION

## EXAMPLE 4

```
>> x = 2* (3+2)
x =
    1 0
```

- Parentheses alone does not represent multiplication.

```
>> x = 2(3+2)
2(3+2)
    |
Error: Unbalanced or unexpected parenthesis or bracket.
```


## EXAMPLE 5

```
>> a = [lllll}
>> b = [4 5 6];
```

>> $c=a * b$ $b$ are not the correct size for matrix multiplication in this example.

```
Error using *
```

Inner matrix dimensions must agree.

## (3)UTM MATRIX OPERATOR : MULTIPLICATION

## EXAMPLE 6

```
>> a = [llll
>> b = [4;5;6];
>> c = a*b
c =
    32
```


## EXAMPLE 7

```
>> a = [1 2 3;3 4 5];
>> b = [4 5;6 7;8 9];
>> c = a*b
C =
    4 0
    4 6
    76 88
                            4
```

- In general, the number of column in the first matrix must be equal to the number of rows in the second matrix


## (3)UTM MATRIX OPERATOR: TRANSPOSE

## EXAMPLE 8

```
>> a = [4 5 2;3 1 7;2 9 6]
a =
\begin{tabular}{lll}
4 & 5 & 2 \\
3 & 1 & 7 \\
2 & 9 & 6
\end{tabular}
>> b = a'
b =
\begin{tabular}{lll}
4 & 3 & 2 \\
5 & 1 & 9 \\
2 & 7 & 6
\end{tabular}
```

- Transpose of a matrix is obtained by interchanging the rows and column.


## EXAMPLE 9

```
>> a = [ll 2 3];
>> b = a*a'
b =
    1 4
```


## (0)UTM MATRIX OPERATOR: PRECEDENCE

## EXAMPLE 10

```
>>y=5*6/6*5
y
    2 5
>> z = 6*5/5*6
z =
    3 6
```


## EXAMPLE 11

```
>> y = -4^2
y =
    -16
```

- $\wedge$ has higher precedence than


## (0)UTM MATRIX OPERATOR: PRECEDENCE

## EXAMPLE 12

```
>>y=(5*6)/(6*5)
y
    1
>> z = (6*5)/(5*6)
z =
    1
```


## EXAMPLE 13

```
>> y = (-4)^2
y =
```

- Parentheses () has higher precedence than ${ }^{\wedge}$


## (ㅇ)UTM MATRIX OPERATOR: STRING

## EXAMPLE 14

```
>> y = 'A' + 1
y =
    6 6
>> z = char(y)
z =
B
```


## EXAMPLE 15

```
>> y = 'hello' + 1
y =
    105 102 109
            1 0 9
                            1 1 2
```


## (6) UTM

## ARRAY OPERATOR

## (0)UTM ARRAY OPERATOR:SCALAR

## EXAMPLE 16

```
>>a=2 +[[[2 4 4 5 6}
a =
    4 6
>> a = 2 .+ [[2 4 5 6 ]
a =
    4 6
\begin{tabular}{llll}
4 & 6 & 7 & 8
\end{tabular}
```

```
>> b = 2 * [[2 4 5 6}
```

>> b = 2 * [[2 4 5 6}
b =
b =
4 8 10
4 8 10
>> b = 2 .* [[2 4 5 6]
>> b = 2 .* [[2 4 5 6]
b =
b =
4 8 10

```
    4 8 10
```

- Any operation between scalars and non-scalars can be written with or without the period (.).


## (C)UTM ARRAY OPERATOR : ARRAY SIZE

## EXAMPLE 17

```
>> a = [2 4 5 6];
>> b = [2 1 2 1];
>> c = a.*b
c =
    4 4 10
```

- Elements in a and bo are multiplied accordingly.
- Both array must have equal size.
- Recap: a*b need the column no. of $a$ and row no. of $b$ to be equal


## EXAMPLE 18 <br> EXAMPLE 18

```
>> a = [2 4 5 6 6];
```

>> a = [2 4 5 6 6];
>> c = a.**'
Error using
Matrix dimensions must agree

```
- a and \(a^{\prime}\) are having equal number of elements but not at equal size.

\section*{(0)UTM VECTORIZING: COMPOUND INTEREST}
- With data in MATLAB constructed as array, a formula can be evaluated for a large set of values at once. This is called vectorizing. In vectorizing, element by element operation will be used.

\section*{Example 19}
- Lets consider a formula of compound interest as below where \(A=\) invested money, \(r=\) interest rate, \(n=\) total year, and \(B=\) final balance:
\[
B=A(1+r)^{n}
\]
- If \(A=100\), this scalar value will result \(B=236.7\) for \(r=0.09\) and \(n=10\).
- To compute for several values of \(A\), vectorizing will be the most useful instead of computing for several times. Now, lets represent \(A\) as a vector with 5 values:
\[
A=[100,200,500,1000,4000]
\]
- Thus, evaluating \(B\) based on the vector \(A\) will give below result:
\[
B=[236.7,473.5,1183.7,2367.4,9469.5]
\]

\section*{(3)UTM VECTORIZING : COMPOUND INTEREST}
- The MATLAB code is as follows:
```

>> r = 0.09;
>> n = 10;
>> A1 = 100; %single invested value
>> B1 = A1* (1+r)^n
B1 =
236.7364
>> A2 = [100,200,500,1000,4000]; %vectorizing invested value
>> B2 = A2* (1+r)^n
B2 =
1.0e+03 *
0.2367 0.4735 1.1837 2.3674 9.4695

```

\section*{(3)UTM VECTORIZING: VERTICAL DISPLACEMENT}

\section*{EXAMPLE 20}

If a stone is thrown vertically upward, its vertical displacement \(s\) after an elapsed time \(t\) is given by the formula \(s=g t^{2} / 2\) where \(g\) is the acceleration due to gravity with value 9.81 . The structure plan for this problem is as follows:
1. Assign the data ( \(g\) and \(t\) ) to MATLAB variables.
2. Calculate the value of \(s\) according to the formula.
```

>> g = 9.81;
>> t = 0:5 %vectorizing t for 6 values of elapsed time
t =
0
>>s = g*t.^2/2
S =
04.9050 19.6200 44.1450 78.4800 122.6250

```
- Since the square operation must be done to every \(t\) value, array operation is used.

\section*{(3)UTM VECTORIZING: VOLUME OF CONES}

\section*{EXAMPLE 21}
- Supposed the diameter and height of a cone is \(D\) and \(H\) respectively. Then, the volume ( \(V\) ) of the cones can be computed as:
\[
V=\frac{1}{12} \pi D^{2} H
\]
- If you have 5 different size of cones and want to calculate their volumes, in most programming language, you need to set up a loop where D and H are constructed as vectors:
\[
\begin{aligned}
& \text { for } \quad n=1 \text { to } 5 \\
& \quad V(n) \leftarrow \frac{1}{12} \pi D(n)^{2} H(n)
\end{aligned}
\]
end
- By using array operator, you can avoid the loop and calculate all the volumes at once.
- For some values of \(D\) and \(H\), the MATLAB code will be as follow:
```

>> D = [1.00, 0.50, 3.00, 1.20, 2.00];
>> H = [2.00, 4.00, 1.00, 1.00, 2.00];
>> V = 1/2*pi*(D.^2).*H
V =

| 0.5236 | 0.2618 | 2.3562 | 0.3799 | 2.0944 |
| :--- | :--- | :--- | :--- | :--- |

```

\section*{(0)UTM COMPLEX NUMBER ARITHMETIC \\ INTRODUCTION}
- Complex numbers are numbers that consist of two parts, a real number and an imaginary number in the form of \(a+b i\).
- \(a\) and \(b\) are real numbers, and \(i\) is the imaginary component where \(\quad i=\mathrm{V}(-1)\)
- For complex matrices, the operations ' and .' behave differently.
- The ' operator is the complex conjugate transpose where the signs of imaginary parts are changed.
- The .' operator does a pure transpose.

\section*{(0)UTM COMPLEX NUMBER ARITHMETIC}

\section*{EXAMPLE 22}
```

>> a=[1+i 2+2i; 3+3i 4+4i]
a =
1+1i 2+2i
3+3i 4+4i
>> a'
ans =
1-1i 3-3i
2-2i 4-4i
>> a.'
ans =
1+1i 3+3i
2+2i 4+4i

```

\section*{(0)UTM ARITHMETIC OPERATOR DRILL}
\(a=2 ; \quad b=\left[\begin{array}{ll}2 & 4\end{array}\right] ; \quad c=\left[\begin{array}{ll}7 & 4 \\ 1 & 3\end{array}\right] ;\)
Based on the above, evaluate by hand of the following expressions:
1. \(a+2-3\)
2. \(a+2 * 3\)
3. 2*a^3+a
4. \(a+b\)
5. b* c
6. \(\mathrm{c}^{\prime}\)
7. \(\mathrm{b}^{*} \mathrm{C}^{\prime}\)
8. \(b^{\prime}+a / 2+2\)
9. \(\mathrm{C}^{\prime *} \mathrm{C}\)
10.a+1:a^3/2
11.a+(1:a^3)/2
12. \((a: a+1)^{*} C\)
13. \(\mathrm{c}^{\wedge} 2^{\wedge} \mathrm{a}\)
14. \({ }^{*}{ }^{\text {C }}\)
15.c. \({ }^{*}\) C
16.b. ^b
17.a+b. \({ }^{\wedge}{ }^{*}{ }^{*} C^{\prime}\)
18. \((a+2 i)^{\prime}\)
19. (a+2i).'
20. [a+2i,a+3i]'
21. [a+2i;a+3i].'

\section*{(6) UTM}

\section*{BOOLEAN OPERATION}

\section*{(3)UTM BOOLEAN OPERATOR \\ Introduction}
- Boolean algebra is a mathematical operation that return a logical value, which are either true (1) or false (0).
- Thus, in programming language, the assignment from Boolean expression will return a logical data type.
- There are two types of Boolean operator in programming language:
1. Relational Operator.
2. Logical Operator.
- Common usage of Boolean operators are:
1. Identify particular elements from an array.
2. Describing decision and repetition statements (next week topic).

\section*{(3)UTM BOOLEAN OPERATOR}

\section*{INTRODUCTION}
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multicolumn{3}{|r|}{Relational Operator} & \multicolumn{3}{|c|}{Precedence} \\
\hline Symbol & \multicolumn{2}{|l|}{Meaning} & No & Operat & \\
\hline \(<\) & \multicolumn{2}{|l|}{Less than} & 1 & () Par & \\
\hline <= & \multicolumn{2}{|l|}{Less than or equal} & 2 & \(\wedge\). & nspose \\
\hline == & \multicolumn{2}{|l|}{Equal} & 3 & ~ NOT & \\
\hline ~= & \multicolumn{2}{|l|}{Not equal} & 4 & * . & \ . \ Divide \\
\hline > & \multicolumn{2}{|l|}{Greater than} & 5 & + Add & \\
\hline >= & \multicolumn{2}{|l|}{Greater than or equal} & 6 & : Colon & \\
\hline \multicolumn{3}{|c|}{Logical Operator} & 7
8 & \& AND & \\
\hline Logical & Element-wise & Short-circuiting & \multirow[t]{2}{*}{9} & \multicolumn{2}{|l|}{। OR} \\
\hline AND & \& & \& \& & & & \\
\hline OR & 1 & 11 & \multicolumn{3}{|c|}{Logical Value} \\
\hline NOT & ~ & \(\sim\) & \multicolumn{2}{|r|}{Function} & Value \\
\hline & & & \multicolumn{2}{|r|}{true} & 1 \\
\hline & & & \multicolumn{2}{|r|}{false} & 0 \\
\hline
\end{tabular}

\section*{(ㅇ)UTM TRUTH TABLE FOR LOGICAL OPERATIONS}

\section*{INTRODUCTION}
\begin{tabular}{|c|c|c|c|c|}
\hline \begin{tabular}{c} 
Input \\
A
\end{tabular} & \begin{tabular}{c} 
Input \\
B
\end{tabular} & \begin{tabular}{c} 
AND \\
\(\mathrm{A} \& B\)
\end{tabular} & \begin{tabular}{c} 
OR \\
\(\mathrm{A} \mid \mathrm{B}\)
\end{tabular} & \begin{tabular}{c} 
NOT \\
\(\sim \mathrm{A}\)
\end{tabular} \\
\hline 0 & 0 & 0 & 0 & 1 \\
\hline 0 & 1 & 0 & 1 & 1 \\
\hline 1 & 0 & 0 & 1 & 0 \\
\hline 1 & 1 & 1 & 1 & 0 \\
\hline
\end{tabular}
- If the input is numeric data type, all nonzero values will be assign as logical 1 and zero value as logical 0 .

\section*{(ㅇ)UTM RELATIONAL OPERATOR}

\section*{EXAMPLE 23}
```

>> a = 5;
>> b = 10;
>> c = a>b
c =
0
0

```

\section*{EXAMPLE 24}
- Since \(a>b\) is wrong, then the output is 0 ( false ).
\begin{tabular}{llll}
0 & 1 & 1 & 0
\end{tabular}
```

```
>> a = [1 4 5 2];
```

>> a = [1 4 5 2];
>> b = 4;
>> b = 4;
>> c = a<b
>> c = a<b
C =
C =
1 0 0 1
1 0 0 1
>> d = b<=a
>> d = b<=a
d =

```
d =
```

- Operation with scalar is performed on all elements of the array.


## (3)UTM LOGICAL OPERATOR

## EXAMPLE 25

```
>> a = [llllll}
>> b = [11 0 1 1 0}]
>> c = a|b
c =
    1 0 1
    1
        - OR operation will return 1 if
        either of the input is 1.
    I 
```

EXAMPLE 26
$\gg a=\left[\begin{array}{lll}1 & 4 ; 5 & 2\end{array}\right]$
a =
14
$5 \quad 2$
$\gg b=a \&\left[\begin{array}{lll}0 & 2 ; 4 & 0\end{array}\right]$
b $=$
$0 \quad 1$
10

- For operation on numeric data type, all nonzero values will be assign as logical 1 and zero value as logical 0 .


## ()UTM OPERATORS PRECEDENCE

## EXAMPLE 27

```
>> a = [1 6 5];
>> b = [3 4 5];
>> c = a>b~=5
c =
    1 1 1
>> c = a~=b>5
C =
    0 0
1
```

- The operation executed from left to right.


## EXAMPLE 28

```
>> a = 1&0|0
a =
    0
>>a=1|0&0
a =
    1
```


## (C)UTM MIX OPERATORS

- In decision and repetition statements, which will be discuss in the next chapter, mixing the relational and logical operator will be very useful in having more than one condition at once.
- For now, we will discuss on how those two can be mixed into single expression.


## EXAMPLE 29

```
>> a = [llllllllll
>> b = a>2 & a<8
b =
    0 1
    10
        0
        1
        1
    - b is identifying elements of a
    with values between 3&7
```


## ()UTM MIX WITH ARITHMETIC OPERATORS

## EXAMPLE 30

```
>> a = [llllll}
>> b = [11 0 3 2 0];
>> c = a|b-3
c =
    1 1 1
>> d = (a|b)-3
d =
    -2
```

- When both arithmetic and Boolean operators are used in single expression, the output data type depends on the last operator executed.
>> whos
Name Size
c - 1x5
>> whos d
Name Size
d
1x5

```
Bytes Class
```

Bytes Class
5 logical
5 logical
Bytes Class Attributes
Bytes Class Attributes
4 0 ~ d o u b l e

```
    4 0 ~ d o u b l e
```


## (3)UTM IDENTIFY ELEMENTS

## EXAMPLE 31

```
>> A = randi (15,3)
A =
\begin{tabular}{rrr}
12 & 10 & 1 \\
12 & 3 & 5 \\
6 & 11 & 1
\end{tabular}
>> B = A<9
B =
\begin{tabular}{lll}
0 & 0 & 1 \\
0 & 1 & 1 \\
1 & 0 & 1
\end{tabular}
>> A(B)
ans =

\section*{(3)UTM IDENTIFY ELEMENTS}

EXAMPLE 32
```

>> A = randi (15,3)
A =
12 10 1
12 3 5
6 11 1
>> B = A<=4 | A>11
B =
1 0 1
1 1 0
0 0 1

```
\(\gg A(B)\)
ans \(=\)
    12
    12
    3
    1
    1
- By mixing relational and logical operator, elements of a which are not between certain range can be identified.
- In this example, the range is between \(4 \& 11\).

\section*{(0)UTM BOOLEAN OPERATOR DRILL}

Determine the following value of x before checking your answer with MATLAB.
```

1. x = 3>2
2. }x=0<0.5<
3. }\textrm{x}=0<1\&1<
4. x = 1<2| 1>4
5. }x=a<2|a>
lists values of a that
gives false to x
6. x = 1|0\&1
7. }x=3==
8. }\textrm{x}=4>=3~=
```
14. x = ~ 2&3|0
```

14. x = ~ 2\&3|0
15. }\textrm{x}=2\&~3|
16. }\textrm{x}=2\&~3|
17. x = 2\&3| 3>2
18. x = 2\&3| 3>2
19. x = 2+3>2
20. x = 2+3>2
21. }x=3-~2==4<2^
22. }x=3-~2==4<2^
23. x = [1 2]\&[1;2]
24. x = [1 2]\&[1;2]
25. x = [1:0.2:2]<2
```
```

20. x = [1:0.2:2]<2
```
```

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