SSCE 2393 NUMERICAL METHODS

# CHAPTER 1 NONLINEAR EQUATIONS

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## **Chapter 1: Nonlinear Equations**

- 1.1 Introduction
- 1.2 Intermediate Value Theorem
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- 1.4 Fixed-point Iteration Method (simple iterative method)
- 1.5 Newton-Raphson Method
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## **<u>1.1 Introduction</u>**

In this chapter, we will learn how to find the root(s) of a non-linear equation.



Root/Solution/Zeroes: the value which, substituted in an equation, satisfies the equation.

Example 1:  $y = x^2 - 4$ .



From the graph, the roots of *y* are -2 and 2.

In real applications, it is not always easy to draw the graph to locate the roots. However, we can always find the interval [a, b] where the roots lie.

Steps:

- 1. Breaking the original equation into few equations.
- 2. Draw the graphs.
- 3. Identify the intersection points.
- 4. Determine the interval.

Example 2: Find the interval [a, b] where the roots for  $y = x^2 - x - 3$  lie.

Step 1: Breaking the original equation into few equations.







Step 3: Identify the intersection points.

Step 4: Determine the intervals.

$$\therefore x^* \in [2,3] \text{ and } [-2,-1].$$

## **1.2 Intermediate Value Theorem (IVT)**

• to verify the existence of the roots.

#### **Theorem:**





Example 3: Verify that  $x^5 - 2x^3 + 3x^2 - 1 = 0$  has a solution in the interval [0,1].

## Solution:





## **1.3 BISECTION METHOD**

➢ Formula : 
$$c_i = \frac{a_i + b_i}{2}$$
➢ Initial guess:  $a_0$  and  $b_0$  so that  $f(a_0)f(b_0) < 0$ 

> Algorithm:

If  $f(a_i)f(c_i) = 0$  then STOP. Take  $x^* = c_i$  as a root. If  $f(a_i)f(c_i) < 0$  then  $a_{i+1} = a_i$ ,  $b_{i+1} = c_i$ If  $f(a_i)f(c_i) > 0$  then  $a_{i+1} = c_i$ ,  $b_{i+1} = b_i$ 

> The process is repeated up to *i*-th step until it satisfies

1.  $f(c_i) = 0$  2.  $|f(c_i)| < \varepsilon$  or 3.  $|b_i - a_i| < \varepsilon$ for a given value of  $\varepsilon$  and then take  $x^* \approx c_i$ .

## Example 4

Solve  $f(x) = x^3 - x^2 - 2$  in the interval [1,2] take  $\varepsilon = 0.005$ . Stop when  $|f(c_i)| < \varepsilon$ .

## Solution

 $\underline{i} = 0$ 

$$a_{0} = 1, b_{0} = 2 \text{ therefore } c_{0} = \frac{1+2}{2} = 1.5$$

$$f(a_{0}) = f(1) = 1^{3} - 1^{2} - 2 = -2$$

$$f(c_{0}) = f(1.5) = (1.5)^{3} - (1.5)^{2} - 2 = -0.875$$

$$f(a_{0})f(c_{0}) > 0$$
Therefore:  $a_{1} = c_{0} = 1.5$  and  $b_{1} = b_{0} = 2$ 

<u>*i* = 1</u>

$$a_{1} = 1.5, b_{1} = 2 \text{ therefore } c_{1} = \frac{1.5 + 2}{2} = 1.75$$

$$f(a_{1}) = f(1.5) = -0.875$$

$$f(c_{1}) = f(1.75) = 0.297$$

$$\Rightarrow f(a_{1})f(c_{1}) < 0$$

Therefore:  $b_2 = c_1 = 1.75$  and  $a_2 = a_1 = 1.5$ 

Notice that  $|f(c_1)| > \varepsilon$ ,

so repeat the above step for i = 2,3,... until satisfying the conditions.

i	$a_i$	$b_i$	C <sub>i</sub>	$f(a_i)$	$f(c_i)$	$ f(c_i) $	$f(a_i) f(c_i)$
0	1	2	1.5	-2	-0.875	0.875	+
1	1.5	2	1.75	-0.875	0.297	0.297	-
2	1.5	1.75	1.625	-0.875	-0.350	0.350	+
6	1.688	1.704	1.696	-0.040	0.002	0.002	

From the table above, the algorithms stop at i = 6 since  $|f(c_i)| < \varepsilon$ .

Therefore,  $x^* = c_6 = 1.696$ 

#### **1.4 FIXED-POINT ITERATION METHOD**

- Formula:  $x_{i+1} = g(x_i)$
- ➤ Convergence:  $-1 \le g'(x_i) \le 1$  (or  $|g'(x)| \le 1$ )
- ▶ Initial guess:  $x_0$  which is close to the root  $x^*$ .
- ▶ Do the iteration up to *i*-th step until  $|x_i x_{i-1}| < \varepsilon$  for a given value of  $\varepsilon$  and take  $x^* \approx x_i$ .

## Example 5

Find a root for  $f(x) = x^3 - x^2 - 2$  in the interval [1, 2], and take  $\varepsilon = 0.005$ .

#### Solution

<u>Step 1: find *g*(*x*)</u>

Set 
$$f(x) = 0$$
 to get  $x = g(x)$   
 $\Rightarrow x^3 - x^2 - 2 = 0$   
 $x^3 = x^2 + 2$   
 $x = (x^2 + 2)^{\frac{1}{3}}$   
 $\therefore g(x) = (x^2 + 2)^{\frac{1}{3}}$  and  $g'(x) = \frac{2x}{3}(x^2 + 2)^{\frac{-2}{3}}$   
 $\therefore x_{i+1} = (x_i^2 + 2)^{\frac{1}{3}}$ 

Step 2: Iteration

$$\frac{i=0}{\text{Let } x_0 = 1}$$

$$x_1 = (x_0^2 + 2)^{\frac{1}{3}}$$

$$= (1^2 + 2)^{\frac{1}{3}} = 1.442$$
and  $|g'(x_0)| = \left|\frac{2(1)}{3}(1^2 + 2)^{\frac{-2}{3}}\right| = 0.320$  satisfies  $-1 \le g'(x_i) \le 1$ .

$$\frac{i=1}{x_1 = 1.442}$$
  
$$x_2 = (x_1^2 + 2)^{\frac{1}{3}}$$
  
$$= ((1.442)^2 + 2)^{\frac{1}{3}} = 1.598$$

and 
$$|g'(x_1)| = 0.377$$
 satisfies  $-1 \le g'(x_i) \le 1$ .

Error =  $|x_1 - x_0| = |1.442 - 1| = 0.442 > \varepsilon$ , so continue for *i* = 2

Proceed until the stopping condition is met.

i	x <sub>i</sub>	$ x_i - x_{i-1} $
0	1	
1	1.442	0.442
2	1.598	0.156
6	1.693	0.004

$$i = 6$$
 to get  $x^* = x_6 = 1.693$ 

## Example 2:

Show that  $x^2 - 3x + e^x - 2 = 0$  can be manipulated to form  $x = \frac{x^2 + e^x - 2}{3}$ . Then, find a root,  $x^*$  using fixed-point iteration method. Use  $x_0 = -1$ .

#### Solution:

$$x^{2} - 3x + e^{x} - 2 = 0$$
  

$$3x = x^{2} + e^{x} - 2$$
  

$$x = \frac{x^{2} + e^{x} - 2}{3}$$
 (shown).



i	x <sub>i</sub>	$ x_i - x_{i-1} $
0	-1	
1	-0.2107	0.7893
2	-0.3819	0.1712
3		
4		

$$\therefore x^* \approx x_4 = -0.3903$$

#### **1.5 NEWTON-RAPHSON METHOD**

Formula :  $x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$ Initial guess:  $x_0 = a$  or  $x_0 = b$  so that  $f(a_0)f(b_0) < 0$ 

Do the iteration up to *i*-th step until  $f(x_i) = 0$ ,  $|f(x_i)| < \varepsilon$  or  $|x_i - x_{i-1}| < \varepsilon$  for a given value of  $\varepsilon$  and take  $x^* \approx x_i$ .

## Example 1

Find a root for  $f(x) = x^3 - x^2 - 2$  in the interval [1, 2] and take  $\varepsilon = 0.005$ . Stop when  $|x_i - x_{i-1}| < \varepsilon$ .

## Solution

\*you can choose any number between 1 and 2 to start,  $x_0$ .

$$f(x) = x^{3} - x^{2} - 2$$
  

$$f'(x) = 3x^{2} - 2x$$
  

$$\underline{i = 0}$$
  

$$x_{0} = 1, \text{ so } x_{1} = x_{0} - \frac{f(x_{0})}{f'(x_{0})}$$
  

$$= 1 - \frac{-2}{1} = 3$$

Continue for next i = 1

$$\frac{i=1}{x_1 = 3}, \quad \text{so } x_2 = x_1 - \frac{f(x_1)}{f'(x_1)}$$
$$= 3 - \frac{16}{21} = 2.238$$
Notice that error =  $|x_1 - x_1| = |2 - 1| = 2$ , so an equation of

Notice that error =  $|x_1 - x_0| = |3 - 1| = 2 > \varepsilon$ , so continue for i = 2.

i	x <sub>i</sub>	$f(x_i)$	$f'(x_i)$	$ x_i - x_{i-1} $
0	1	-2	1	
1	3	16	21	2
2	2.238	4.201	10.550	0.762
6	1.696	0.002	5.237	0.000

Stop the algorithm at i = 6 to get  $x^* = x_6 = 1.696$  where  $|x_6 - x_5| = 0 < \varepsilon$