Places that are beautifully detailed to stimulate and delight have one thing

5.2.1 ACTIVE FRONTAGE

Get the rhythm right

Making frontages 'active' adds interest, life and vitality to the public realm. This means:

- frequent doors and windows, with few blank walls;
- narrow frontage buildings, giving vertical rhythm to the street scene;
- articulation of facades, with projections such as bays and porches incorporated, providing a welcoming feeling; and, on occasion,
- lively internal uses visible from the outside, or spilling onto the street.

Table 5.3 provides a scale to judge the performance of designs according to the amount of active frontage. The challenge is to attain 'Grade A frontage' wherever possible. These are most likely to be in core retail areas, though even housing frontages can be enlivened with attention to detail.



Quincy Market, Boston, USA: A 100% active location

R

D



Poundbury, Dorset: Frequent doors and windows onto the street



Exposing blank walls to the public realm should be avoided

Table 5.3 Active frontage guidelines	
Grade A frontage	
More than 15 premises every 100m	 No blind facades and few passive ones
 More than 25 doors and windows 	 Much depth and relief in the building
every 100m	surface
 A large range of functions 	 High quality materials and refined details
Grade B frontage	
• 10 to 15 premises every 100m	 A few blind or passive facades
 More than 15 doors and windows 	 Some depth and modelling in
every 100m	the building surface
 A moderate range of functions 	 Good quality materials and refined details
Grade C frontage	
6 to 10 premises every 100m	 Very little depth and modelling in the
	building surface
 Some range of functions 	 Standard materials and few details
· Less than half blind or passive facades	S
Grade D frontage	
• 3 to 5 premises every 100m	 Flat building surfaces
 Little or no range of functions 	 Few or no details
 Predominantly blind or 	
passive facades	
Grade E frontage	
 1 or 2 premises every 100m 	 Flat building surfaces
 No range of functions 	 No details and nothing to look at
 Predominantly blind or 	
passive facades	

Adapted from Gehl, 1994

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