

Structure of car orientation *Dendritic constitution* in which public transport routes are pegged to upper tiers in hierarchy, separated from pedestrian routes pegged to lower tiers (Chapter 7).

Structure of disurban creation *Dendritic constitution* in which *streets* are pegged to lower tiers in the hierarchy, such that they form a fragmented scatter (Chapter 7).

Taxonomy A system of classification in which sets of possible and actual types are organised in a systematic structure of classes and sub-classes (Chapter 4). Compare *typology*.

Tier A set of route types of equal rank or status with respect to *arteriality*. May be designated by ordinals I, II, III, etc. (Chapters 3 and 7).

Transit-oriented arteriability A system of arteriability based on network coarseness, in which the upper tiers are strategic public transport routes; middle tiers are local public transport and lower tiers are routes used by access modes (Chapter 8).

Tree A *configuration* comprising branches but no circuits.

Tributary (1) Generally, a structure in which layers of *depth* are built up by branching and/or loops; (2) specifically, a *route structure* where *relative connectivity* is less than relative depth ($X < \Delta$) (Chapter 6).

Trunk (route) An *arterial* (route), forming part of the top tier in a hierarchy (Chapter 7).

Typology A practically useful sub-set of all possible types (may be regarded as a 'slice' extracted from a fuller *taxonomy*), organised in a pragmatic structure, e.g. a simple listing (Chapter 4).