

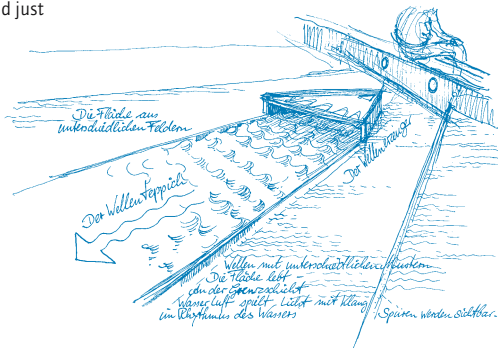
'Water-traces' in Hannoversch Münden



A narrow stainless steel gutter accepts the water at the bottom and takes it back to the circulation tank. And now people of all ages can go in search of the traces left by the water on this carpet. One aspect is that the water leaves all sorts of different traces because of differences in the subsoil. But then people can leave their own traces or tracks here – which was very important to the artists and planners. The nature of the flow is changed if people simply step into the pool. But you can also change the flow pattern by using the plates, slides and wave-making devices that are placed around the carpet.



Experience, touch and just get going and play without worrying



The overall effect is further enhanced by three steles: V-shaped glass about 5 metres high sits on a steel plinth and is lit obliquely after dark. Light is then caught by a sand-blasted relief, and produces an image. Light then shoots in its turn through the gap in the V to the mirror at the top, which casts the beam on to the pool of water whose mobile structure is then reflected on to the wall of the town hall. Loudspeakers mounted in the steles throw artistically alienated voices or sounds made by water out into the scene, as a pattern of urban noise. Here water is clearly making a material effect. Flow images trigger ideas, projections give rise to associations, water leaves traces.



The sounds of the city are collected by a microphone that is integrated into the wall and then transformed into vibrations of the metal plate. The plate thus becomes a special interactive element.

The shallow water allows for playing on the water 'carpet'. Three steles with light and sounds accentuate the square.