



A walk through the old city of Kyoto, which was laid out 1,200 years ago, starts on Aya-no Koji Street, turns into one of the major old north-south streets called West Side of Tohin, passes the Aya Wishi Children's Playground, turns into Bukkō-ji Street, and almost reaches the entrance to the neighborhood shrine of the Suga Minister. This walk, a distance of two large cho's, appears a little longer than the walk in Venice.

Detail, map of Kyoto (1 inch = 200 feet). Source: Kyoto City Planning Department, 1985.

the physical objects and the setting of these objects in space influence the sense of time. Designers thus have remarkable power to affect the perception

of time by arranging objects in space, by setting dimensions, designing textures, selecting color, and manipulating light.

TEAM LinG