



### Sequence and incident

Long periods of travel though similar terrain can be tedious. In design, the variety, incident and sequence of a journey must be considered. Path form, space and edge relationships can be organised to avoid monotony or for dramatic or symbolic effects.

### Arriving and leaving

Places of arrival and departure are also experientially important and thus of prime concern to designers. Arriving in and departing from places can be emotional and symbolic experiences for social and cultural reasons. The landscape architect can enhance the aesthetic and social experience of arrival and departure by creating appropriate forms and sequences at the beginning and end of paths.