# The Concept of Control Structure In Programming



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### **Learning Objectives**

#### At the end of this lesson, students should know :

- Linear Structure.
- Selection Structure :
  - Single selection
  - Double selection
  - Multi selection
  - Nested selection (*pilihan bersarang*)
- Looping Structure

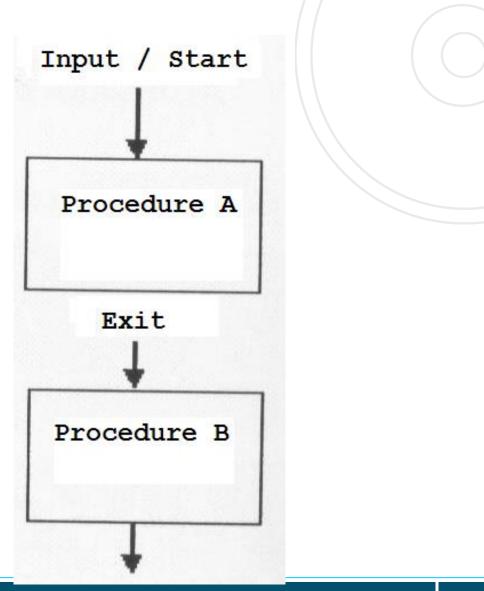
- + Why Structured Programming?
- = Make a programming easy to understand
- Also known as Logic Structure in programming
- Structured programming is based on 3 basic controlling :
  - Linear Structure.
  - Selection Structure.
  - Looping Structure.

This structure is top-down design

Advantages - simple & easy to understand

#### Linear Structure.

Give the situation That based on this flowchart

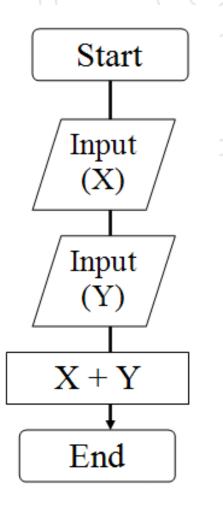


#### **Linear Structured**

- "Linear" refer to routine programming that linear (step by step programming) (A – B – C – E --- Z)
- Routine = procedure : a set of instruction in logical unit
- Routine example : 1. int x, y; // type of X & Y value) 2. cin>>x; // input X value) 3. cin>>y; // input Y value) 4. cout<<x+y; // display total X + Y)

#### **Linear Structured**

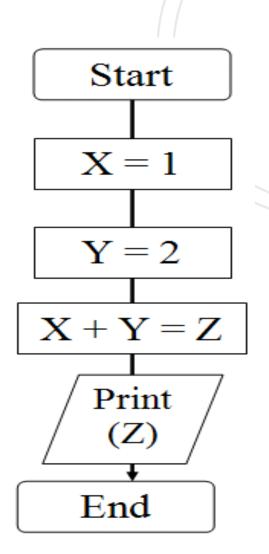
 Basically, linear structured used to solve simple problem.



#### **Linear Structured**

Pseudo Code

- 1. Input X
- 2. Input Y
- 3. Calculate X + Y = Z
- 4. Output / Print Z
- 5. End

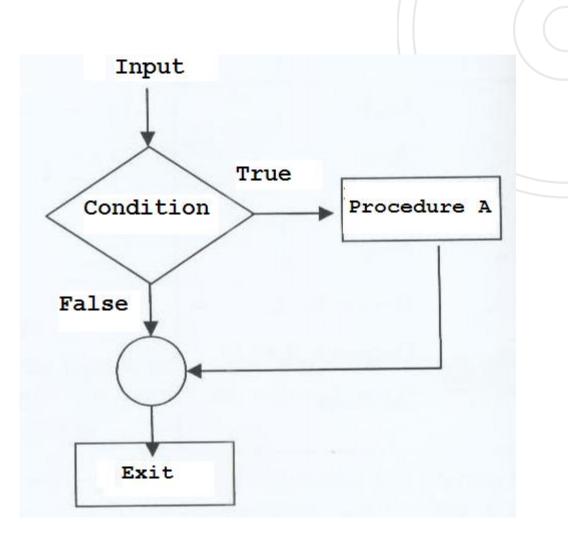


#### **Linear Structured**

- Other example :
- Student record application
- First routine : Input : name, course, matrix
- Second routine : display name, course, matrix, (sort by name)
- Just input, process and display

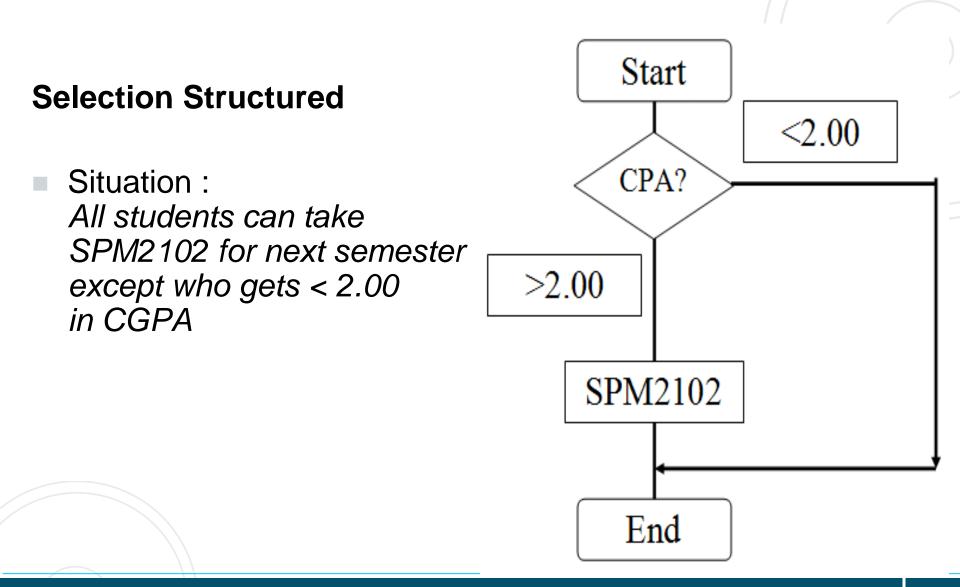
#### **Selection Structure.**

Give the situation That based on this flowchart



#### **Selection Structured**

- Next procedure or next decision depend on previous condition and input
- Next routine or procedure depend previous condition ; true (1) or false (0)



#### **Selection Structured**

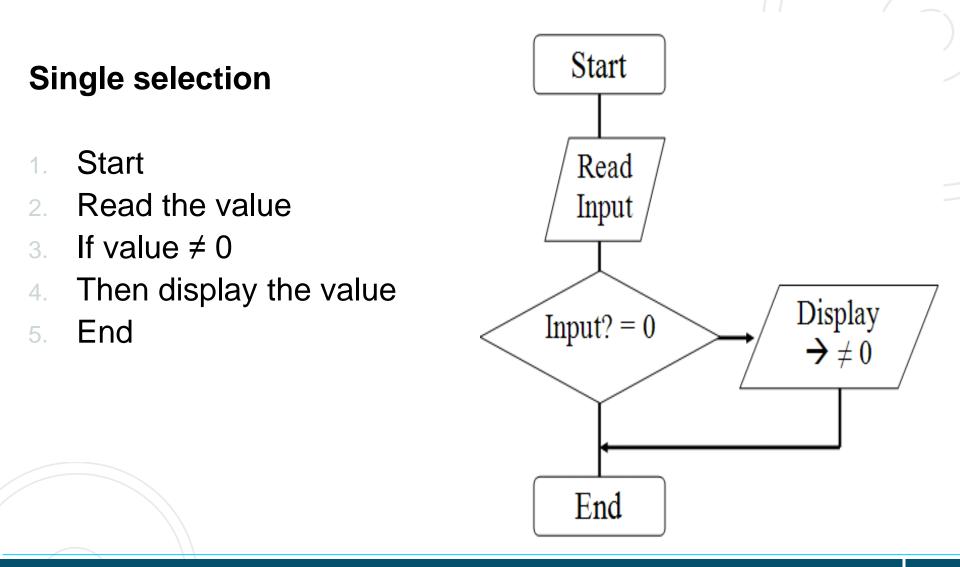
There 4 design of selection structured :

- 1. Single selection
- 2. Double selection
- 3. Multi selection
- 4. Nested selection (*pilihan bersarang*)

#### **Single Selection Structured**

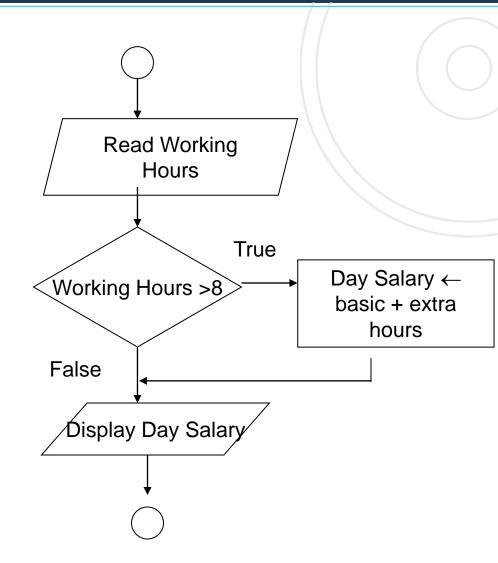
If mark <39 then Print fail, else go to end

Sketch up for the flowchart



#### Single selection

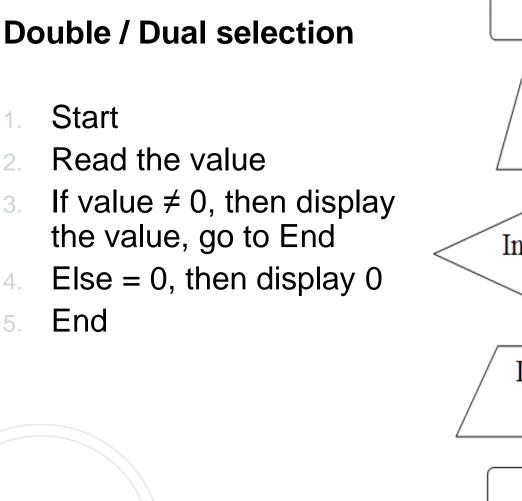
- 1. Start
- 2. Read the staf working hours
- 3. If working hours > 8
- 4. Then Day Salary = salary + extra hours
- 5. Display the DaySalary
- 6. End

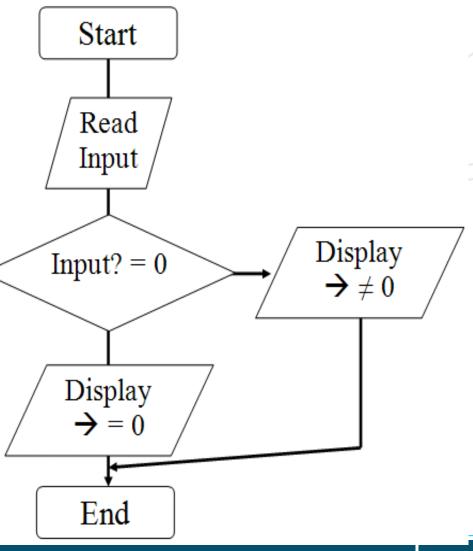


#### **Dual Selection Structured**

If mark <39 then Print fail, then go to end Else if >39 then Print good, End

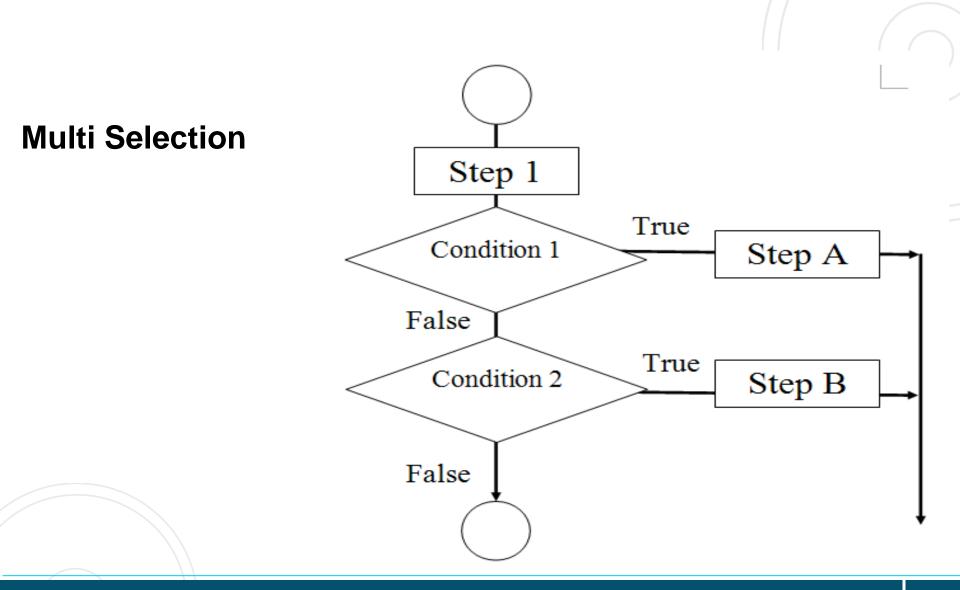
Sketch up for the flowchart





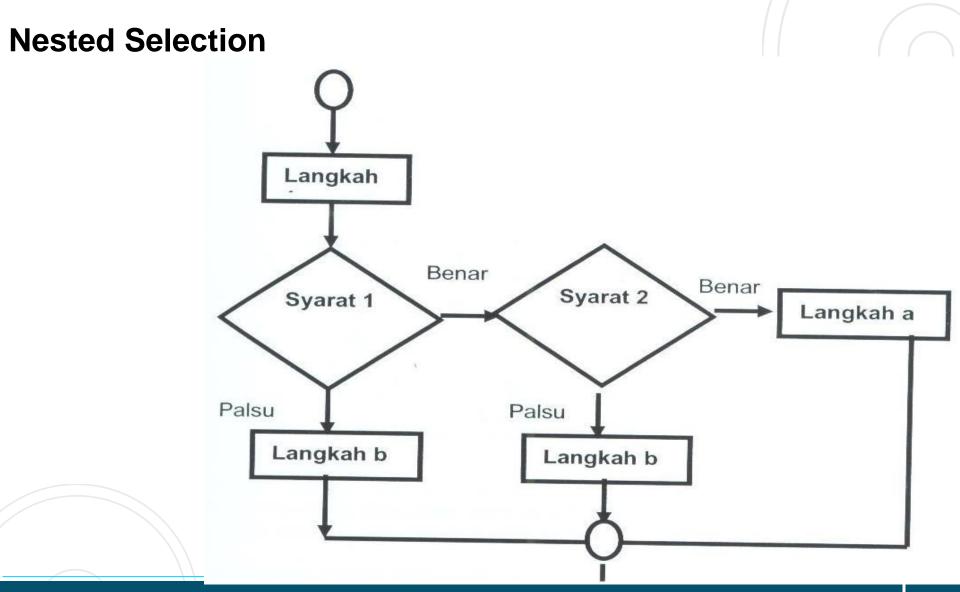
#### **Multi Selection**

- More than two condition or selection
- One input must be testing on more than two condition
- If first condition are true, then will be testing on second Condition. If else, other action / routine will be taken



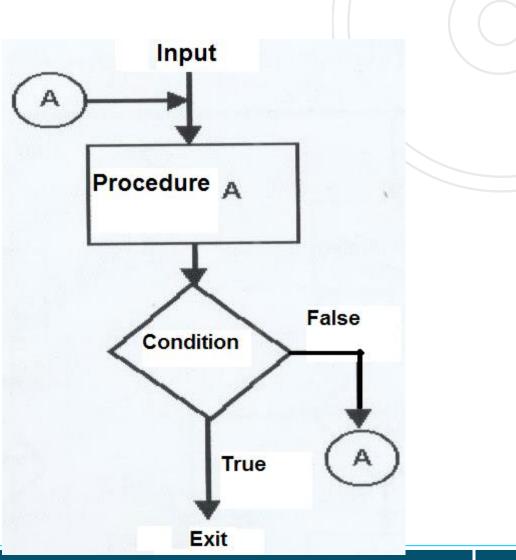
## **Class activity**

- Multi Selection
- Draw a flow chart to make a choice of 1 of 3 chocolates namely Daim, Cadbury and Godiva. The final decision is whether or not to buy.



#### Looping Structure.

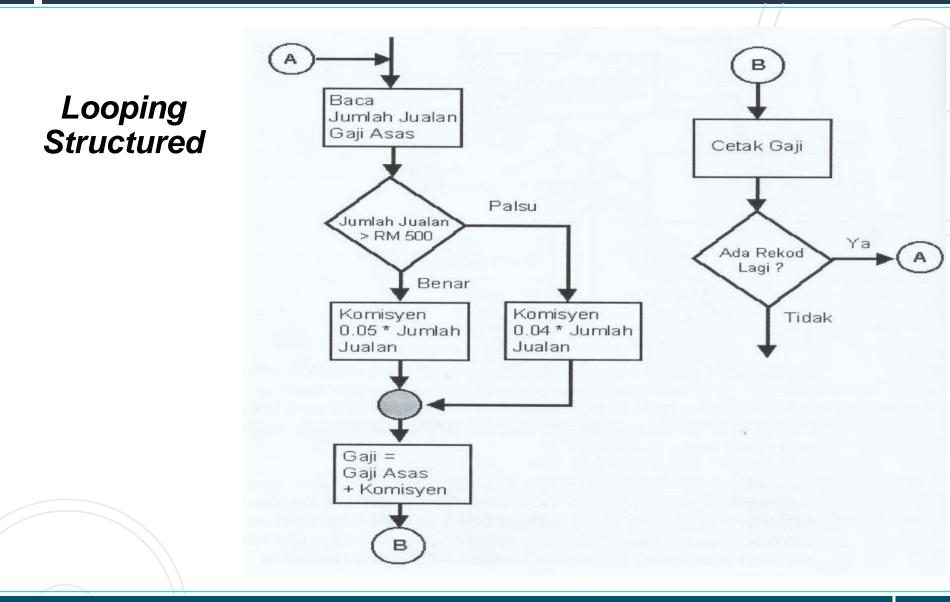
Give the situation That based on this flowchart



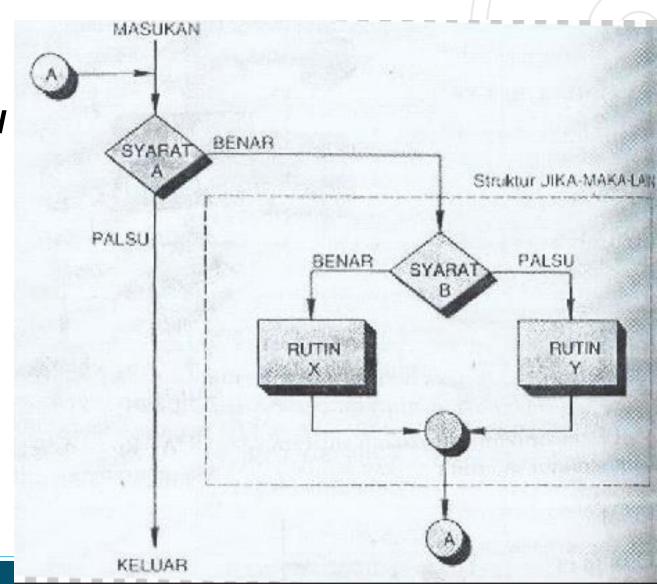
#### **Looping Structured**

If get mark <50, then repeat for the same subject, else register for next subject

→ Sketch up for the flowchart (*looping structured*)



#### Looping Structured + Dual Selection



## **Class activity**

- Dual Selection + Looping
- Ben has over 10 options for appointment as secretary. He wants to make decisions based on the following conditions: Beautiful and single
- Review the 10 staff options to determine status (shortlisted)

# **Question and Answer**